

Year 1 OVERVIEW

Term 4 2024



Religious Education

Focus: Love One Another, Love Ourselves and Advent

Learning Outcomes:

Students will:

- Explain that God was a forgiving, caring, compassionate, loving and listening Creator.
- Find out that God created human beings in his own image.
- Explain how Jesus teaches us to love one another as he loves us.
- Connect my own thoughts and feelings about the need to care for everyone in our world.
- Explore ways to express my gratitude to God.
- Make connections between loving God and loving others.

Advent:

- Mary shows Christians how to be a trusting and faithful disciple
- Mary trusted in God's call for her to become Jesus' mother
- At Christmas Christians celebrate the birth of Jesus
- Celebration is an important part of life that involves offering gifts, giving thanks and using symbols
- Relationships need love, trust and courage

English

Reading and Viewing:

Focus:

We will continue teaching the remaining lessons within the Initial Lit program for Year One with a focus on:

- Unpacking the graphemes ow, ou, au, aw, -y, ey, oi, oy, ear, eer, air and are.
- Investigating the suffix 'ed' and how 'ed' can change the tense of words.
- Continue to introduce new 'Tricky Words' within InitialLit looking at what part within the word is considered tricky and uncommon.
- Investigating contractions: didn't, can't don't, shouldn't couldn't and wouldn't and rules for applying contractions.
- Understanding how a single consonant can make different different sounds. /c/ making a /s/ sound and /g/ making a /j/ sound,

Comprehension Strategies:

Inferring:

- Students develop the ability to identify what the text really means from clues in the illustrations,

Inquiry

Inquiry Throughline: Our Earth Our Responsibility

Big question:

- What is the role of minibeasts in our ecosystem?
- What is the impact of our choices and actions on living things?

Focus:

In this unit, students will engage in the research process to investigate various minibeasts, their habitats and their features. They will learn about the life cycle of various minibeasts and the changes they experience over their lifespan. Furthermore students will investigate the role of minibeasts within our ecosystem and what would happen if we didn't have certain minibeasts. Finally students will also make connections to how their own choices can have an impact on minibeasts at home, in the community and world wide.

English

Writing - Bookmaking and Information Reports

- Creates short imaginative texts based on experiences in discovery.
- Correct formation of upper and lower case letters.
- Recognise different types of punctuation, including full stops, question marks and exclamation marks.
- Understand that some 'tricky words' have regular and irregular spelling components.
- Rereads own texts to make changes to meaning, spelling and punctuation.
- Rereads own texts and discusses possible changes for improvement.
- Constructs an information report that incorporates text features using digital technologies.
- Use the structure of an information report to record detailed facts about a chosen mini-beast and their impact on our ecosystem.

Spelling

- Building word families from common morphemes, for example 'play', 'plays', 'playing', 'played', 'playground' •

<p>diagrams, photographs and words.</p> <ul style="list-style-type: none"> • Determine a possible meaning of unknown words. • Explore what students know (prior knowledge) and what the author tells us to make inferences based on key events, ideas and information in texts. <p>Speaking and Listening Focus: Turn taking</p> <ul style="list-style-type: none"> • Explore different ways of expressing emotions, including verbal, visual, body language and facial expressions. • Listen to others when taking part in conversations. • Interact in pair, group and class discussions. • Participate in the Show and Tell program, to develop skills in listening, speaking to a small or large group, asking and answering questions, and speaking about a topic. • Develop the ability to make short presentations speaking clearly and using appropriate voice and pace to share learning that has occurred during discovery. 	<ul style="list-style-type: none"> • Using morphemes to read words, for example by recognising the base word in words such as 'walk-ed' • Understand how to spell one and two syllable words with common letter patterns • Continuing to develop an understanding of InitialLit Tricky words and letter combinations that don't make their most common sound.
<p>Mathematics Number and Algebra Fractions:</p> <ul style="list-style-type: none"> • Recognise and describe one-half as one of two equal parts of a whole. <p>Measurement and Geometry: Location:</p> <ul style="list-style-type: none"> • Give and follow directions to familiar locations <p>Time:</p> <ul style="list-style-type: none"> • Identify and describe durations of time, including morning, afternoon and night, days of the week, months of the year and seasons • Explore o'clock and half past times on analogue and digital clocks. <p>Shape:</p> <ul style="list-style-type: none"> • Compares two-dimensional shapes and three-dimensional objects by describing their features. <p>Statistics and Probability Chance:</p> <ul style="list-style-type: none"> • Identify outcomes of familiar events involving chance and describe them using everyday language such as 'will happen', 'won't happen' or 'might happen'. 	<p>Social and Emotional Learning (SEL) Focus: Problem Solving and Personal Strengths</p> <ul style="list-style-type: none"> • Identify and describe personal strengths • Identify ways to care for others, including ways of making and keeping friends • Describe personal interests, skills and achievements • Demonstrate positive ways to interact with others • Recognise that there are many ways to solve conflict • Identify cooperative behaviours in a range of group activities • Describe similarities and differences in points of view between themselves and others
<p>Italian Focus: L'alfabeto degli animali Students will:</p> <ul style="list-style-type: none"> • Intentional Gesture teaching- Revise HFW- <i>Buongiorno</i> (good morning), <i>Arrivederci</i> (Good bye), <i>Come stai?</i> (How are you?), <i>Sto bene/male</i> (I'm well/not well) • Focus language: <i>Italian alphabet using animals. Aiuto! Un...</i> • Gli animali- animals Focus language: <i>colori</i> (colours), <i>numeri</i> (numbers), singular/plural, <i>alfabeto</i> (alphabet), <i>verbi e contrari</i> (verbs and opposites)- <i>piano, veloce, grande, piccolo, grasso, magro</i> • Natale: Christmas in Italy 	<p>Physical Education Focus: Fundamental movement skills Students will participate in:</p> <ul style="list-style-type: none"> • Activities that focus on the fundamental movement skills: throw, catch, bounce and dribble • Activities with defined rules and use inclusive and fair play practises. • Play games which require the use of a variety of fundamental movement skills to be successful.

Science**Focus: Biological Sciences****Students will:**

- Observe how plants grow under different conditions.
- Compare and identify the similarities between plant and animal needs.
- Gather information, then form an understanding about the basic needs of plants.

Visual Arts**Focus:****Students will:**

- Manipulate shapes on our light boxes to create symmetrical art designs as a team
- Experiment with paints and salt to produce galaxy inspired works of art
- Explore ways of painting to create symmetry in our art
- Experiment with a variety of threads and textiles to create something special for their home Christmas tree

Performing Arts:**Focus: Music****Students will:**

- Learn about the Instruments of the Orchestra
- Learn to identify the different instrument families and the sounds they make
- Learn to sing the assigned Christmas Carol for this year's Carols Night

Digital Technologies**Students will:**

- Continue to use the Seesaw app as a way of sharing work with parents/teacher
- Continue to explore the chromebook functions and online tools. For example: Google slides and Google docs
- Continue to utilise a range of digital technologies to meet specific purposes, such as:
 - Seesaw
 - Google Classroom
 - Scratch Jr